

English

COLLABORATORS

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Chapter 1

English

1.1 English.guide

*****	Assigns v1.1

Copyright	Copyrights
Address	for donations, comments and "bug reports"
Introduction	What is Assigns?
Installation	How to install Assigns
Use	How to use Assigns
Distribution	List of complete archive files
Future Develops	What it's gonna be Assigns
Versions	Changes from old versions
Greetings	Who helped me

1.2 English.guide/Copyright

Copyright and other legal stuff

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Permission is granted to include this package in Public-Domain collections, especially in Fred Fish Amiga Disk Library (including CD ROM versions of it). The distribution file may be uploaded to Bulletin Board Systems or FTP servers. If you want to distribute this program you *must* use the original distribution archive 'Assigns1_0.lha'.

1.3 English.guide/Address

Address

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1.4 English.guide/Introduction

Introduction

Assigns is a preference editor that fills a lack of WorkBench.

Using Assigns you don't need any more tens of assign lines in your "User-Startup", it's all made in a single line (or even less, see

Installation
).

Assigns is not an "Assign-Manager", it has to be used as an utility to start when booting the system, and it handles all your assigns. It can even add assigns and activate them just as c:assign (but these cannot be removed).

I'm thinking about adding assign removal, to make of Assigns a complete independent substitutive utility, but this operation seems to be discouraged even by the operating system manual (see

Future develops
).

About this we may note that doesn't exists a system call meant to remove assignments, neither DEFER or PATH, and then there isn't a "legal" way to remove them.

Assigns is the first program I made that I decided to leave of public domain, and I've been careful following all Commodore standards. Thus the window is an AppWindow font-sensitive, it works with iff files, accepts the command "version", can be used either from WorkBench or from CLI, and uses the same kind of menus of all the other prefs.

1.5 English.guide/Installation

Installation

The installation is really easy:

- Copy "Assigns" and "Assigns.info" in "SYS:prefs". If your processor is a 68030 or 68040 you may choose the optimized version named "Assigns.030". Copy and rename it in place of normal "Assigns".
 - Copy in LOCALE:Catalogs/<language> the file of your language, if is present in the archive. If not, you can fill the empty catalog Assigns.ct: if you will send me, I'll include it in the next version.
 - Activate Assigns
 - use option "Read System List" from "Edit" menu
 - Delete with "Del" button all unmodified default system assignments
-

in the assign list, such as:

```
C: CLIPS: DEVS: ENV: ENVARC: FONTS:
HELP: KEYMAPS: L: LIBS: LOCALE:
PRINTERS: REXX: S: SYS: T:
```

- Did you add custom assigns in your User-Startup or Startup-Sequence?

* If yes:

- Save your list in "SYS:WbStartup" with "Save As..." from "Project" menu

* If no:

- Save configuration with "SAVE" button
- Add before the first call of your custom assign:

```
SYS:Prefs/Assigns USE
```

The installation is completed.

1.6 English.guide/Use

Use

Assign has either CLI and WB interface.

CLI Execution
(Parameters available in line command)

Activating the "EDIT" flag or executing Assigns from WorkBench editing window is opened.

Opening the program by icon you can set some tooltypes similar to CLI parameters. Of course these tooltypes may be selected even in the project icons created by Assigns and used to load it.

ToolTypes
(Icon's tooltypes)

To add a new assignment just click on 'ADD' gadget of the Assign-List. You'll be asked for a new Target.

If desired target directory doesn't exist yet, exit from the file requester with "CANCEL". This will activate the gadget string for input.

You may choose one of the following types:

```
ABSOLUTE
DEFER
PATH
```

You may want to know whether or not an assignment is successfully activated or not (WARN)

Last you may need to activate immediately the assign, selecting "IMMEDIATE" button. This may be useful to add assigns referred to other assignments: Assigns handles fine even these. If you choose "ABSOLUTE" type you will can add more TARGETS by clicking on "ADD" button. "DEL" button delete the selected target.

Assigns allows even to add targets by choosing the assign from the assign-list and then carry the path (directory o device) icon above Assigns window.

This is useful to select several targets simultaneously.

If the icon was a valid preference file, it'll be used.

By a single click on a TARGET you can modify its path using the gadget string. With a double click you choose it from a file requester.

From menu you can choose other options.

Menu

(Assigns menus)

The last three buttons:

- * 'SAVE'
Saves configuration on disk, executes the assignments and exits.
- * 'USE'
Saves configuration on RAM:, executes the assignments and exits.
The configuration won't be available after a reboot.
- * 'CANCEL'
Exits without saving or executing assignments.

Obviously, as any preference editor, even Assigns may be started once a time: starting a second instance returns only a "popup" of the existent Assigns window and its activation.

1.7 English.guide/CLI Execution

CLI Execution

CLI syntax (available typing `Assigns ?`):

FROM, EDIT/S, USE/S, SAVE/S, PUBSCREEN/K, BOX3D/S

- `FROM`
File to be load instead of "ENV:Sys/Assign.prefs". FROM key may be omitted.
- `EDIT` [Default]
Once loaded prefs file, opens editing window to allow changes
- `USE`
Once loaded prefs file, executes assignments and exits.
- `SAVE`
Once loaded prefs file, saves it on "ENVARC:Sys/Assign.prefs", executes the assignments and exits.
- `PUBSCREEN` <pub screen name>
Opens editing window on indicated public screen.
- `BOX3D`
Around the two groups of gadgets "Assign" and "Target(s)" there is a NeXT-like box. Selecting Yes or No you choose to use or not it.

1.8 English.guide/ToolTypes

ToolTypes

The availables ToolTypes (usable even by Assigns's icons) are:

- `EDIT` [Default]
Once loaded prefs file, opens editing window to allow changes
 - `USE`
Once loaded prefs file, executes assignments and exits.
 - `SAVE`
Once loaded prefs file, saves it on "ENVARC:Sys/Assign.prefs", executes the assignments and exits.
 - `CREATEICONS=YES|NO` [Default = YES]
Choose Yes/No whether or not you want to create icons for the files created with 'Save As...' from menu (see Menu).
 - `PUBSCREEN` <pub screen name>
Opens editing window on indicated public screen.
-

```
-`BOX3D=YES|NO' [Default = YES]
  Around the two groups of gadgets "Assign" and "Target(s)"
  there is a NeXT-like box. Selecting Yes or No you choose to
  use or not it.
```

You may select EDIT,USE and SAVE even as:

```
ACTION=EDIT | USE | SAVE
```

1.9 English.guide/Menu

Menu

```
* `Project'
  - `Open...'  
    Allows to load a previously saved prefs file.

  - `Save As...'  
    Saves assign-lists. If set CREATEICONS YES, an icon is
    added to the file. The icon may be used to activate the
    assign-list without starting Assigns. Default tootype
    is `ACTION=USE'.

  - `Quit'  
    Quits the program.

* `Edit'
  - `Read System List'  
    Reads all present system or custom assignments. You lose
    the currents eventually listed assignments.

  - `Last Saved'  
    Reads last saved assignments from ENVARC: You lose the
    currents eventually listed assignments.

  - `Restore'  
    Loads last valid assignments from ENV: You lose the
    currents eventually listed assignments.

* `Settings'
  - `Create Icons?'  
    (Flag) Tells whether or not to add an icon to the file
    generated by Assigns with "Save As..." option. When
    starting takes tootype (see
    ToolTypes
    ) CREATEICONS
    value. Default is Yes.
```

1.10 English.guide/Distribution

Distribution

The complete distributed Assigns package includes:

```
Assigns1.1.info
Assigns1.1/Assigns          * 680X0 version
Assigns1.1/Assigns.030     * 68030/881 version
Assigns1.1/Assigns.info
Assigns1.1/Docs.info
Assigns1.1/Docs/Italiano.doc
Assigns1.1/Docs/Italiano.doc.info
Assigns1.1/Docs/Italiano.guide
Assigns1.1/Docs/Italiano.guide.info
Assigns1.1/Docs/Italiano.dvi
Assigns1.1/Docs/Italiano.dvi.info
Assigns1.1/Docs/Italiano.texi
Assigns1.1/Docs/Italiano.texi.info
Assigns1.1/Docs/English.doc      * plain ASCII docs
Assigns1.1/Docs/English.doc.info
Assigns1.1/Docs/English.guide    * AmigaGuide docs
Assigns1.1/Docs/English.guide.info
Assigns1.1/Docs/English.dvi      * DVI docs
Assigns1.1/Docs/English.dvi.info
Assigns1.1/Docs/English.texi     * TeXinfo sources
Assigns1.1/Docs/English.texi.info
Assigns1.1/Locale/Catalogs/Italiano/Assigns.catalog
Assigns1.1/Locale/Catalogs/Assigns.ct
```

These files MUST be present.

1.11 English.guide/Future develops

Future develops

Now the program works fine and is reliable, next version will be optimized in memory usage.

I intend to write the next version of Assigns in C++ and I'm beginning to study some objects for programming in AmigaDOS.

Lastly: make of Assigns an "Assign-Manager", but there are some problems.

1.12 English.guide/Versions

Versions

Assignsl.0: first release, full working. Only for betatesters

Assignsl.1: first public release. Changes: localization and some bugs fixed, especially the wrong activation of some gadgets.

1.13 English.guide/Greetings

Greetings

My greetings for the help (tests and suggestions) are for: (1):

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Specially Alessandro and Eugenio for italian to english translation.

----- Footnotes -----

(1) alphabetically listed